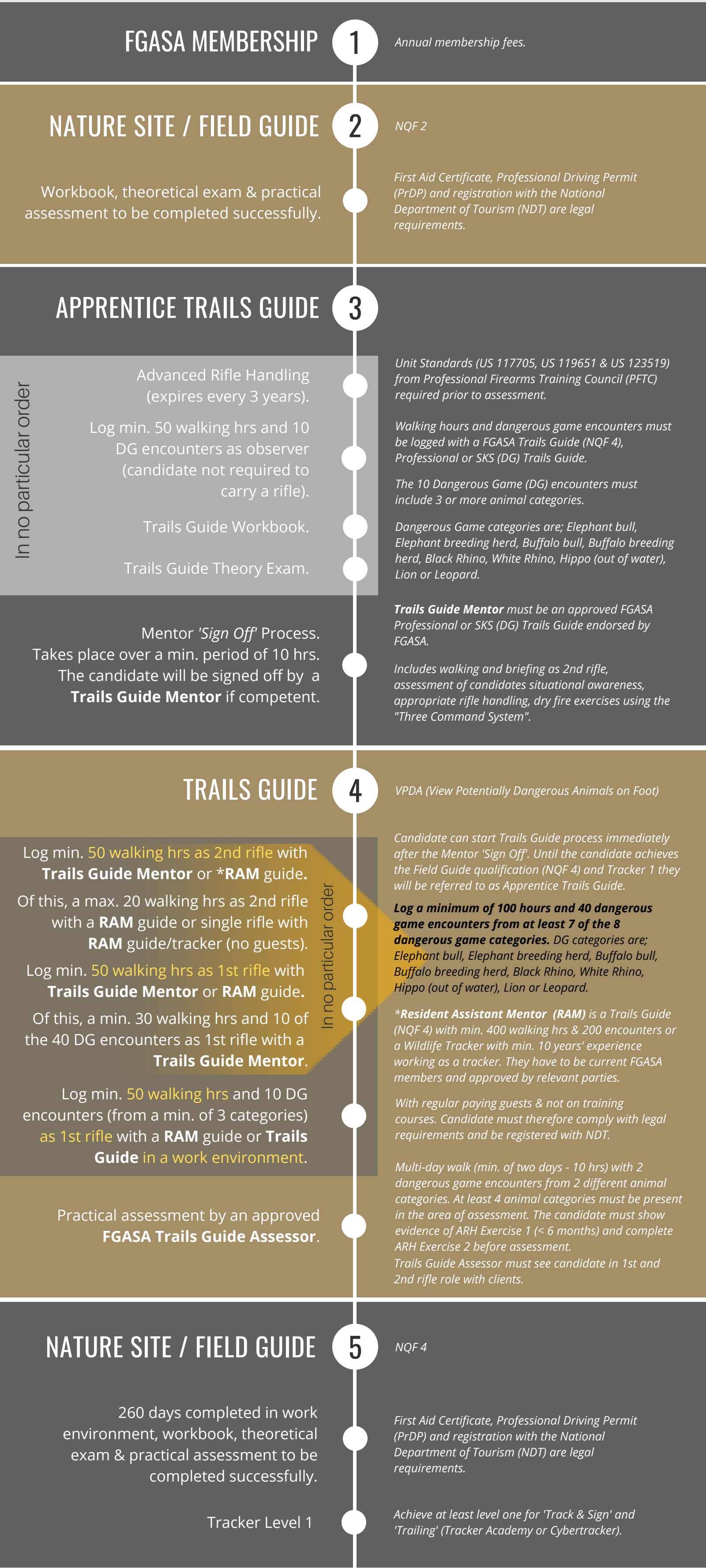


FGASA Trails Guide Qualification Process (Step 1 to 5)



FGASA Trails Guide Qualification Process (Step 6 to 8)

PROFESSIONAL FIELD GUIDE

6

520 Active guiding days logged, Workbook, theoretical exam & practical assessment to be completed successfully.

Annual membership fees.

First Aid Certificate, Professional Driving Permit (PrDP) and registration with the National Department of Tourism (NDT) are legal requirements.

PROFESSIONAL TRAILS GUIDE

7

Professional Field Guide qualification

Log a minimum of 600 walking hours as 1st or 2nd rifle. At least 500 hours must be in the workplace during guided activities with regular guests in areas where free-roaming potentially dangerous game occurs.

Log a minimum of 300 encounters with at least 10 encounters from each animal categories.

Tracker Level 2

Comply with legal requirements & keep ARH current.

Maximum 100 hours can be non-guiding activities e.g. Rhino monitoring, security on tracking assessments or participant on FGASA approved Wilderness, Primitive or Backpack Trails specifically designed to mentor Trails Guides.

Minimum 270 encounters in the workplace during guided activities. Maximum 30 encounters can be logged as participant on FGASA approved Wilderness, Primitive or Backpack Trails specifically designed to mentor Trails Guides. This to accommodate individuals that work in areas where not all the animal categories occur.

Achieve at least level two for 'Track & Sign' and 'Trailing' (Tracker Academy or Cybertracker).

Candidate eligible to apply for Apprentice Trails Guide & Trails Guide Trainer, Mentor and Assessor status.

Once all trainer, mentor and assessor criteria are met the candidate's new role can be approved by the FGASA (DG) Standards Committee and FGASA Management.

SKS (DG) TRAILS GUIDE

SPECIALIST KNOWLEDGE & SKILLS:
DANGEROUS GAME

8

Log a minimum of 1200 walking hours as 1st or 2nd rifle in the workplace during guided activities with regular guests in areas where free-roaming potentially dangerous game occurs.

Log a minimum of 600 encounters with at least 30 encounters from each animal categories and must include all seven species.

SKS (DG) Workbook

Tracker Level 3

SKS (DG) Shooting Assessment

Comply with legal requirements & keep ARH current.
Comply with legal requirements - NDT registration.

Must have guided or participated for minimum 200 hours on Primitive or Backpack Trails in dangerous game areas.

Maximum 100 hours can be non-guiding activities e.g. Rhino monitoring, security on tracking assessments or participant on FGASA approved Wilderness, Primitive or Backpack Trails specifically designed to mentor Trails Guides.

Maximum 100 encounters can be non-guided activities e.g. Rhino monitoring, security on tracking assessments or participant on FGASA approved Wilderness, Primitive or Backpack Trails specifically designed to mentor Trails Guides.

Achieve at least level three for 'Track & Sign' and 'Trailing' (Tracker Academy or Cybertracker).

Shooting assessment can be done as soon the candidate has qualified as Professional Trails Guide.

A minimum of 100 hours (of the 1200) must be Mentored hours. Minimum of five different mentors must be involved in the 100 hours. Three of the five Mentors must be SKS (DG) Assessors.

Multi-day Primitive or Backpack Trail in dangerous game area where all different dangerous game categories occur. Conducted by an External Assessor and one Assessor for two candidates and External Assessor and two Assessors if there are more than two candidates. Minimum of three full days and two encounters as 1st rifle.

Animal categories are; Elephant bull, Elephant breeding herd, Buffalo bull, Buffalo breeding herd, Lion or Leopard, Black or White Rhino, Hippo (out of water).

Seven animal species; Buffalo, Elephant, Lion, Leopard, Black Rhino, White Rhino & Hippo (out of water)

In no particular order